



Puzzle Room Design

Hydraulic Puzzle Tier 2

(DM_Puzzle_26)

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Basic Gameplay:

Gru uses his guns and minions arranged in various formations to solve each Puzzle Room

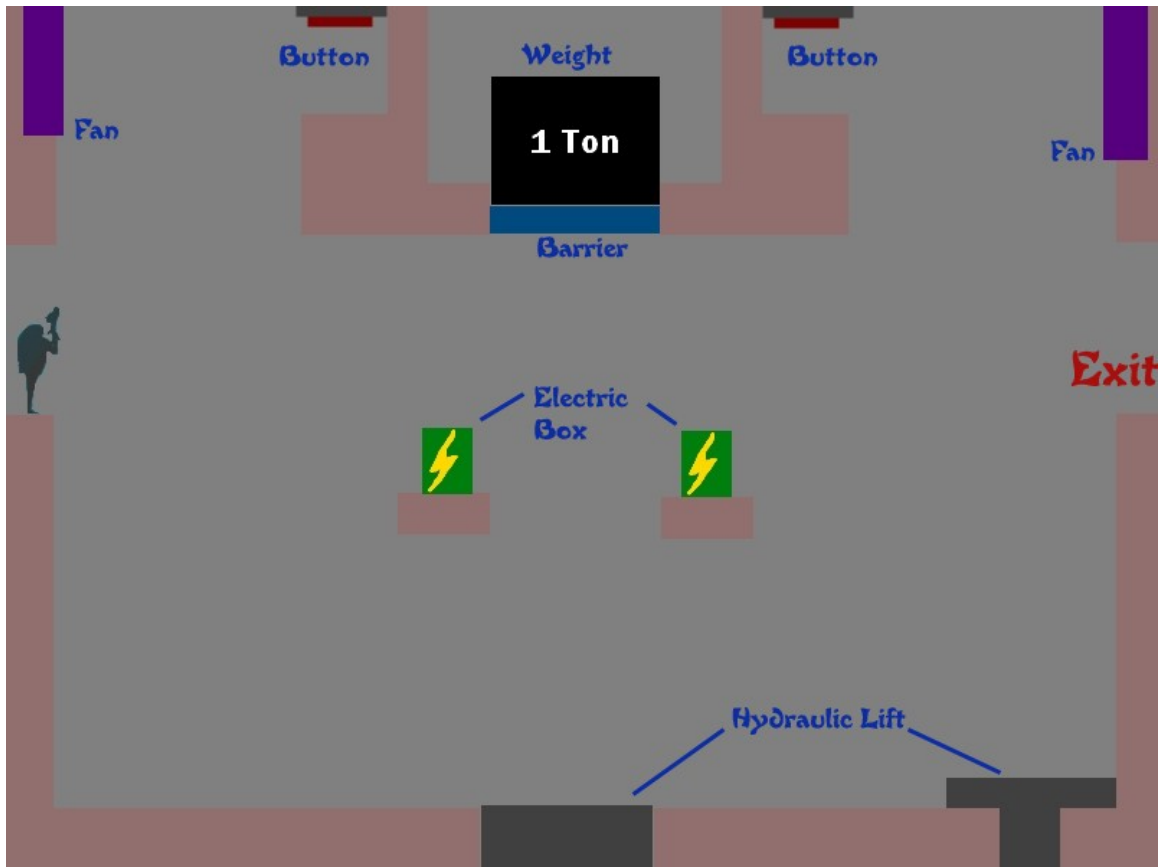
Despicable Me Key:

Weapon
 Ice Gun
 Web Gun
 Wind Gun
 Magnet Gun

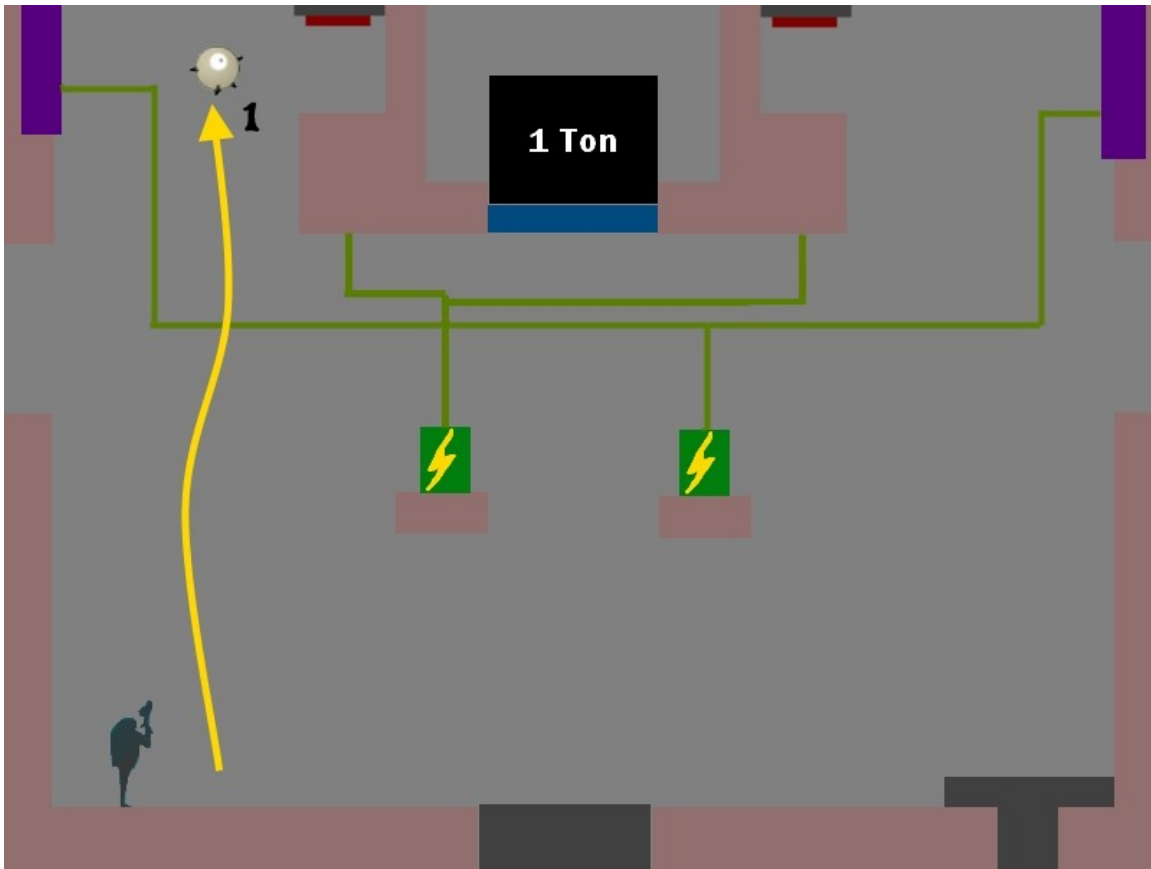
Minion Formations
 Single Minion Formation
 Stack Formation
 Circle Formation

Formation	Ice Gun	Wind Gun	Web Gun	Magnet Gun
Single	Ice Block	Balloon	Sticky	Magnetized
Stack	Ice Stack	Bridge	Sticky Stack	Magnetized Stack
Circle	Ice Ball	Fan	Trampoline	Gear

Puzzle : Hydraulic (Tier 2) Breakdown

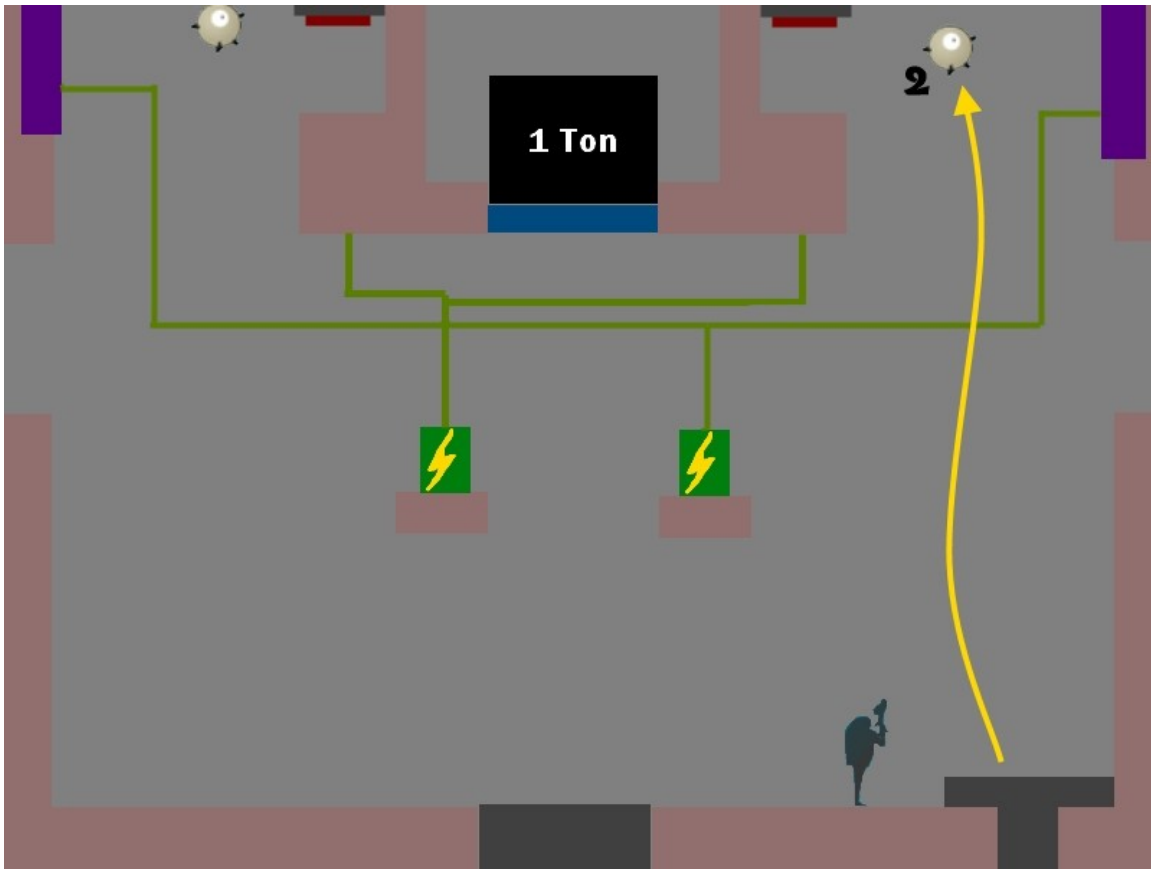


Gru, in this puzzle, cannot reach the exit even with his Wind gun. He needs to raise up the Hydraulic Lift to get to the exit.



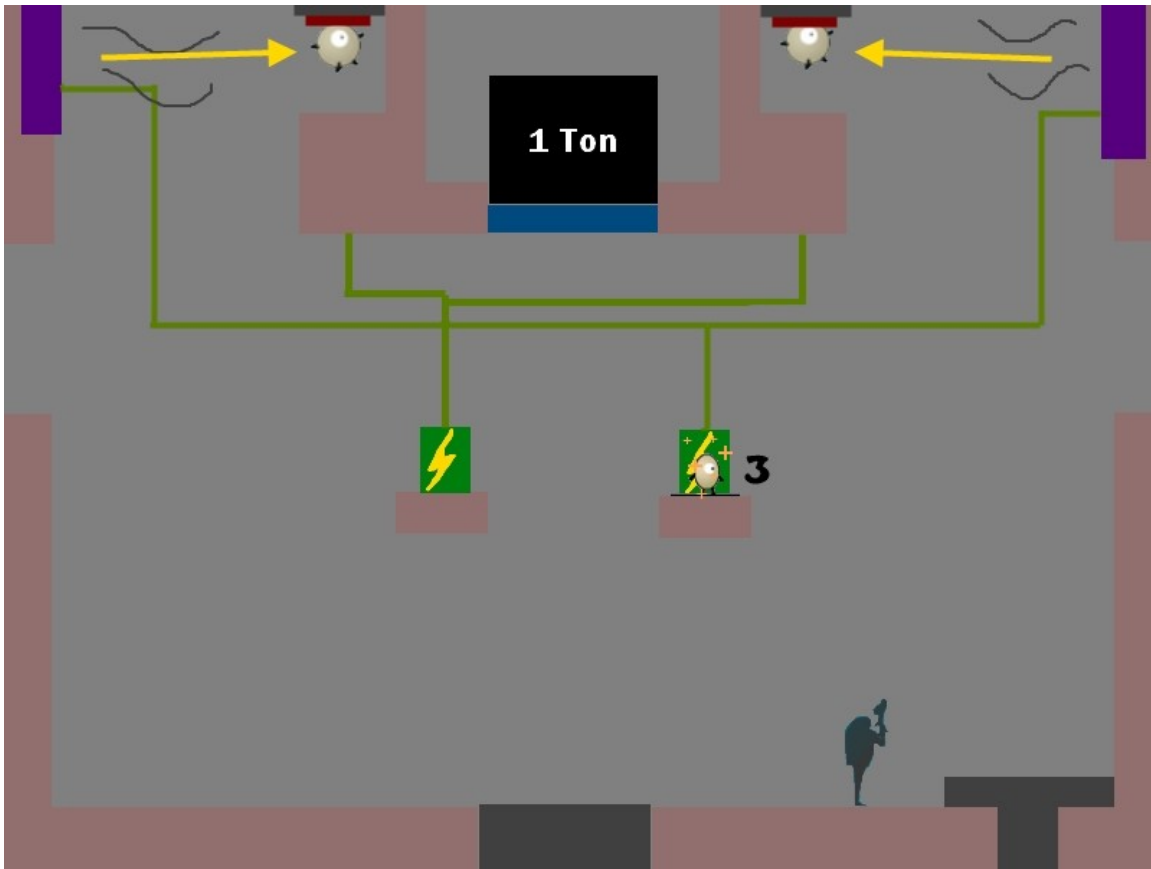
Step 1:

Gru sends up a Balloon minion to press one of the buttons on the ceiling, but the Fans are off so they can't send the balloon over.



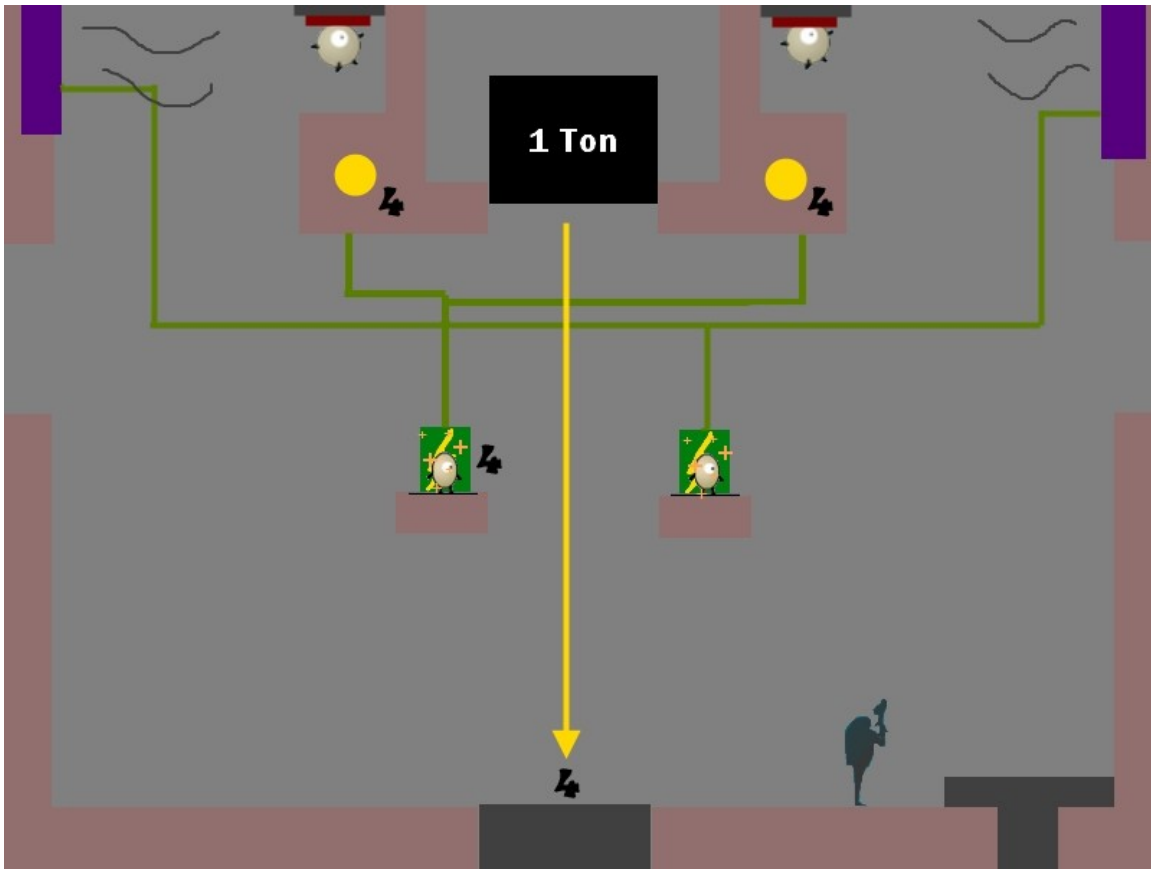
Step 2:

Gru sends up another Balloon minion on the other side with the same result.



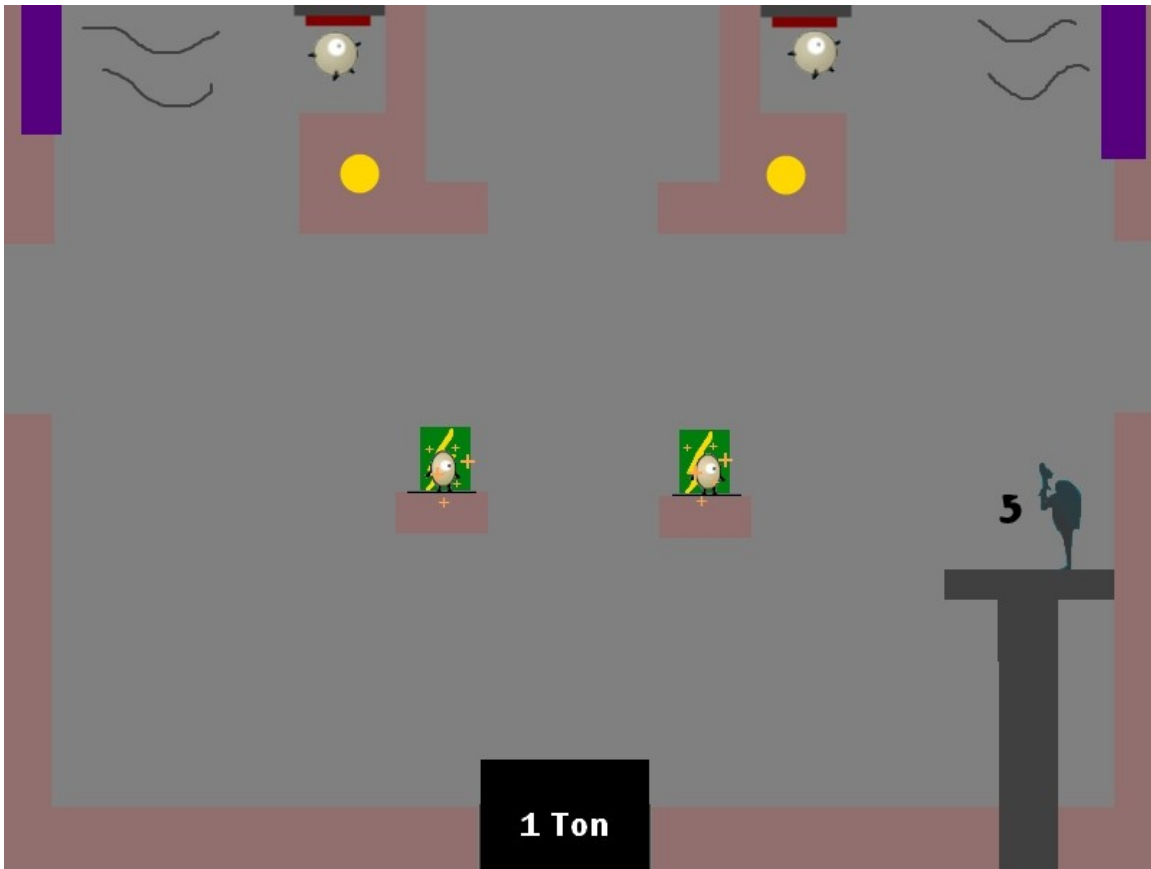
Step 3:

- Gru places a Magnetized minion on the right Electrical Box to activate the Fans. The Balloon minions' float over and push in the Buttons, but since there is no power to the Barrier it does not release the Weight.



Step 4:

- Gru puts a second magnetized minion on the left Electric Box to power up the Barrier. With the Barrier removed, the large Weight drops onto the Hydraulic Lift.



Step 5:

- Gru sally-forths to the next challenge.

Puzzle: Hydraulic (Tier 2) Assets

Engineering, Art, and Sound asset lists go here.

Engineering List

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Art List

- Hydraulic lift
 - Model, Texture, Animation
- Weight
 - Model, Texture
- Pressure Plate
 - Model, Texture, Animation

Sound List

- Hydraulic Lift (up, down)

- Weight (fall)
- Pressure Plate (retract)